



## **JUNE 2024**

### **PUBLIC MEETING NOTICE**

Notice is hereby given that the **JACKSONVILLE PORT AUTHORITY (JAXPORT) BOARD OF DIRECTORS** will meet on Monday, June 24, 2024 at 8:30AM, or immediately following the Audit Committee meeting, at 2831 Talleyrand Avenue, Jacksonville, Florida 32206. The meeting will also be available to watch live on YouTube at <https://youtube.com/jaxport>. See the details below.

#### **Purpose**

The purpose of this meeting is for the JAXPORT Board of Directors to consider and take action on items on the JAXPORT Board Agenda.

#### **Meeting Materials**

All meeting materials can be found at the following location:

<https://www.jaxport.com/corporate/public-meetings/entry/9057/>

To navigate to the meeting materials on [jaxport.com](https://www.jaxport.com), follow these instructions:

- 1) On your computer, in a web browser, go to <https://www.jaxport.com>
- 2) Click on "Public Meetings" at the top of the page.
- 3) Scroll down to the June 24, 2024 Board meeting entry.
- 4) Click on the "View Details" button.
- 5) Meeting materials are linked below. Click on a link to access.

**Watch the Meeting at 8:30AM EST or immediately following Audit Committee Meeting**

On a Computer

- 1) In a web browser, go to <https://youtube.com/jaxport>
- 2) Click on the video image featuring a red tag saying “Live Now”.

**Public Comments**

Interested persons who cannot participate in person but wish to submit public comments to be read during the public comment portion of the meeting, may do so by emailing Rebecca Dicks, Board Liaison, at [Rebecca.Dicks@jaxport.com](mailto:Rebecca.Dicks@jaxport.com) no later than 5:00 p.m. on Friday, June 21, 2024.

If you have a disability that requires accommodation to participate in the above meeting, please call or email no later than 5:00 p.m. on Friday, June 21, 2024 and we will provide reasonable assistance for you. Requests for accommodations received after this time may not be met.

If you should have any questions, please call 904-357-3036.